

Knowledge Organiser: Year 3 Cricket

Prior Learning: Experienced different throwing and catching games. Had the opportunity to hit and strike a ball with racquets and bats. Played in simple, striking and fielding games.

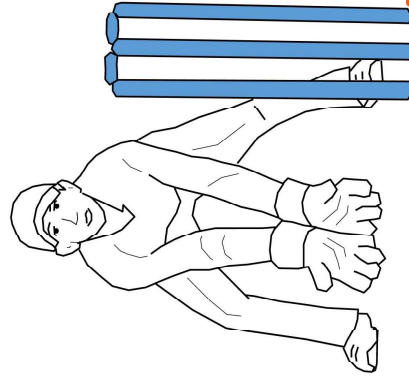
Unit Focus: Adhere to some of the basic rules of cricket. Develop a range of skills to use in isolation and a competitive context. Strike a bowled ball.

Head: Adhere to some basic cricket rules.

Hand: Stop a moving ball.

Heart: Field as a team to return the ball to the bowler/base effectively.

Equipment needed: A range of balls, a range of bats and striking equipment, stumps, button cones, batting cone.



Key Vocabulary/Skills

Forward drive into space.

Bowl with some consistency.

Foot placement to strike a ball.

Use long barrier to collect ball

Overarm throw for distance.

Batting, fielding, bowling, bat, wicket, stump, crease, boundary, run, batsman, bowler, wicketkeeper, innings, forward drive, long barrier, over.

Key Questions:

1. What is the purpose of the long barrier?
2. What can we do as batters to help each other when trying to get runs?
3. Why do we need to return the ball to the bowler/wicketkeeper as quickly as possible when fielding?

Rules:

- Each batter faces one over which consist of 6 balls.
- Each batter starts with 10 points.
- If batter is caught or bowled out they lose 1 point.
- If they complete one run around the target area and back they win 1 point.

