

Knowledge Organiser: Year 2 Hit Catch Run Unit 1



Prior Learning: Developed sending and receiving skills to benefit fielding as a team. Distinguished between the roles of batters and fielders. Introduced to the concept of simple tactics.

Unit Focus: To develop hitting skills with a variety of bats. Practice feeding/bowling skills. Hit and run to score points in games.

Equipment needed: Small balls, large balls, beanbags, cones, hoops, quoits, targets, skittles, goals, button cones, bats.

Key Questions:

1. What can we do as batters to help each other when trying to get runs?
2. What helped you decide where to hit the ball?
3. Why would you aim to the middle of a person in underarm bowling?

Head: Make choices about where to hit the ball.

Hand: Has developed hitting skills with a variety of bats.

Heart: Display sportsmanship when competing against others.

Key Vocabulary/Skills

Hitting with bats (some may still hit with hands).	Hit, catch, runs, wicket, bats, bowl, feed, throw, catch, underarm, overarm, field, hitter, bowler, umpire, posts, stumps.
Use kicking to send a ball to score points.	
Use underarm bowling.	
Field to catch and throw to teammates.	
Play as part of a team to field and hit to score.	

Rules:

- Attempt to run to the furthest target possible.
- 1 point for every cone reached.
- Fielders collect the ball and return to a target to stop the batter running.

